Core 3 Revision

Functions

- In a function every element of the domain maps exactly to one element in the range.
- In a one-to-one function, every element of the range maps to one in the domain.
- Functions can be expressed in the form $f: x \to 3x$, which is equivalent to f(x) = 3x
- Composite functions: gf(x) = g(f(x)) and fg(x) = f(g(x))
- To calculate the inverse of a function, reverse the subject and re-arrange. The inverse will be a reflection in the line y = x

Exponentials and Logarithms

- Exponentials of the form $y = a^x$ all pass through (0, 1)
- $y = e^x$ is a special case such that the gradient is equal to the function.
- The inverse of $y = e^x$ is $y = \ln x$
- Growth and decay models are often based around exponentials.

Numerical Methods

- If in an interval f(x) changes sign, then the interval must contain a root of the equation f(x) = 0
- f(x) = 0 can be solved iteratively by rearranging to form x = g(x) and applying x_{n+1} = g(x_n), where x₀ is close to the root. This method may not converge at the root.

Graphical Transformations

- The modulus operator | | always returns a positive version of the input.
- y = |f(x)| will have no parts below the x axis.
- y = f(|x|) is the graph of y = f(x) for $x \ge 0$, reflected in the y axis.

Trig Functions

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$$\theta = \frac{1}{\cos \theta}$$

•
$$\cos ec\theta = \frac{1}{\sin \theta}$$

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$$\cot \theta = \frac{1}{\tan \theta}$$

• Arc forms the inverse of trig functions, but is limited to ensure a one-to-one mapping is maintained.

Trig Identities

• [See Formula Sheet]

Differentiation

- Chain Rule: $\frac{dy}{dx} = \frac{dy}{du} \times \frac{du}{dy}$
- Quotient Rule: If $y = \frac{u}{v}$,

$$\frac{dy}{dx} = \frac{v\frac{du}{dx} - u\frac{dv}{dx}}{v^2}$$

• Product Rule: If y = uv,

$$\frac{dy}{dx} = v\frac{du}{dx} + u\frac{dv}{dx}$$

•
$$y = e^x, \frac{dy}{dx} = e^x$$

- $y = \ln x, \frac{dy}{dx} = \frac{1}{x}$
- [Trig Rules]